## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application.

1. (currently amended) A method for retrieving digital multimedia content from a network node, comprising:

generating a message to said network node by a client application executing on a digital multimedia device, said message containing at least one—of—a multidimensional pointer to a <u>media clip in a depository</u> of digital multimedia content associated with said network node, a <u>relative time offset within said media clip</u>, and a timing parameter operable to indicate when said message is to—take effect be satisfied by said network node; and

transferring digital multimedia content to said digital multimedia device by said network—s node from a particular content source identified by said multidimensional pointer, said transferring commencing at a time indicated responsive to said timing parameter.

- 2. (original) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said message generated by said client application comprises a Real-Time Streaming Protocol (RTSP)-compliant PLAYLIST\_PLAY message that includes said multidimensional pointer in a range header of said message.
- 3. (original) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said depository of digital multimedia content is organized into a nested hierarchical arrangement having a plurality of levels that correspond to respective media identifier dimensions of said multidimensional pointer.
- 4. (original) The method for retrieving digital multimedia content from a network node as recited in claim 3, wherein a first level of said depository of digital multimedia content comprises at least one server-side playlist identified by a uniform resource locator.

- 5. (original) The method for retrieving digital multimedia content from a network node as recited in claim 4, wherein said at least one server-side playlist includes one or more media clips, each being identified by a corresponding media source identifier and a relative time offset within said media clip.
- 6. (currently amended) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said digital multimedia device accesses said network node over at least one of a wireline network, a wireless network, and or a cable network.
- 7. (currently amended) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said digital multimedia device comprises at least one of: digital music players, digital video players, computers—and, or handheld communication devices enabled to accept streaming media.
- 8. (currently amended) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said timing parameter is used to identify when said message is to be satisfied by said network node and is operable to assume a value selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.
- 9. (currently amended) A system for retrieving digital multimedia content from a network node, comprising:

means associated with a client application executing on a digital multimedia device for generating a message to said network node, said message containing at least one—of—a multidimensional pointer to a media clip in a depository of digital multimedia content associated with said network node, a relative time offset within said media clip, and a timing parameter operable to indicate when said message is to—take—effect\_be satisfied by said network node; and

means for transferring digital multimedia content to said digital multimedia device by said network node from a particular content source identified by said multidimensional pointer, said transferring commencing at a time indicated responsive to said timing parameter.

- 10. (original) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said message generated by said client application comprises a Real-Time Streaming Protocol (RTSP)-compliant PLAYLIST\_PLAY message that includes said multidimensional pointer in a range header of said message.
- 11. (original) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said depository of digital multimedia content is organized into a nested hierarchical arrangement having a plurality of levels that correspond to respective media identifier dimensions of said multidimensional pointer.
- 12. (original) The system for retrieving digital multimedia content from a network node as recited in claim 11, wherein a first level of said depository of digital multimedia content comprises at least one server-side playlist identified by a uniform resource locator.
- 13. (original) The system for retrieving digital multimedia content from a network node as recited in claim 12, wherein said at least one server-side playlist includes one or more media clips, each being identified by a corresponding media source identifier and a relative time offset within said media clip.
- 14. (currently amended) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device is operable to access said network node over at least one of a wireline network, a wireless network, and or a cable network.
- 15. (currently amended) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device comprises at least one of: digital music players, digital video players, computers—and, or handheld communication devices enabled to accept streaming media.

- 16. (currently amended) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said timing parameter is used to identify when said message is to be satisfied by said network node and is operable to assume a value selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.
- 17. (currently amended) A digital multimedia device operable to retrieve digital multimedia content from a network node, comprising:

logic for generating a message to said network node by a client application executing on said digital multimedia device, said message containing at least one of a multidimensional pointer to a media clip in a depository of digital multimedia content associated with said network node, a relative time offset within said media clip, and a timing parameter operable to indicate when said message is to take effect be satisfied by said network node; and

- a player engine operable to play back streaming content from a particular content source identified by said multidimensional pointer, said streaming content commencing at a time indicated responsive to said timing parameter.
- 18. (original) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said message comprises a Real-Time Streaming Protocol (RTSP)-compliant PLAYLIST\_PLAY message that includes said multidimensional pointer in a range header of said message.
- 19. (original) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said multidimensional pointer includes a plurality of media identifier dimensions that correspond to a plurality of nested hierarchical levels into which said depository of digital multimedia content is organized.
- 20. (original) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 19, wherein a first level of said plurality of media identifier dimensions comprises a uniform resource locator identifying a server-side playlist.

- 21. (currently amended) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 20, wherein a second level of said plurality of media identifier dimensions comprises at least one of a media source identifier for identifying a particular media clip within said server-side playlist—and\_or\_another server-side playlist identifier.
- 22. (currently amended) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim  $\frac{21}{17}$ , wherein said multidimensional pointer includes— $\frac{1}{4}$  relative time offset within said  $\frac{1}{4}$  media clip.
- 23. (currently amended) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, further comprising means for accessing said network node over at least one of a wireline network, a wireless network, and or a cable network.
- 24. (currently amended) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said timing parameter is used to identify when said message is to be satisfied by said network node and is operable to assume a value selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.